David B. Wolgemuth II

Phone 407.619.7416 davidwolgemuth@gmail.com

EDUCATION

Full Sail University Bachelors of sciences 2005-2006

Computer Science Degree -Focus: Compositing and Scene Finishing

SOFTWARE EXPERIENCE:

NukeMayaPfMatchitAfter EffectsPFTrackAdobe PhotoshopSyntheyesMochaUnreal Engine

AWARDS

- Top Gun: Outstanding Educator, Full Sail University
- VFX Challenge Winner: CG Talk Best VFX for Flying Car Challenge (Team)

EXPERIENCE:

Online Instructor /Los Angelas Film School - Los Angeles: June 2021 - Present

Duties:

- Design and develop course materials, including lectures, assignments, projects, and exams
- Update and revise existing course content to keep up with industry trends and technological advancements.
- Create engaging and interactive multimedia content to enhance the learning experience.
- Deliver lectures and instructional content through online platforms, such as video conferencing tools and learning management systems (LMS).
- Demonstrate software tools and techniques relevant to computer animation, such as Maya, houdini, or Adobe Creative Suite.
- Stay current with developments in the field of computer animation and integrate new knowledge into teaching.
- Provide timely and constructive feedback on student work, including assignments, projects, and exams.
- Respond to student inquiries and provide support through email, discussion forums, and virtual office hours.
- Grade student work consistently and fairly according to established rubrics and criteria.

David B. Wolgemuth II

Phone 407.619.7416 davidwolgemuth@gmail.com

Compositing supervisor /Barnstorm VFX - Los Angeles: April 2023 - August 2023

Series Credit: "Santa Clause," "Echo," "Carry on"

Duties:

- Communicate and delegate the compositing needs of the show to the team to ensure that the quality of work is of the highest of standards.
- Develop workflow and pipeline strategies to ensure proper workflow methodology for all artists.
- Display a thorough understanding of the process combined with relevant artistic skills.
- Competent user of Nuke with a proven track record delivering photo-real work with quick turnarounds.
- Ability to juggle many shots at once to meet show deadlines.
- Effective problem-solving skills.
- Ability to take direction from the VFX Supervisor.
- Manage both hands-on operations of a workstation as well as administration duties, including mentoring artists, monitoring shot progress, monitoring show resource usage, and gauging deliverables with Production Management.
- Maintain a highly professional demeanor and level of diplomacy.

Compositing supervisor /crafty apes - Los Angeles: June 2022 - March 2023

Series Credit: "Your honor," "Alaska Daily."

Film Credit: "John Wick," "Hocus Pocus," "Extraction 2", "True Love"

• Duties:

- Communicate and delegate the compositing needs of the show to the team to ensure that the quality of work is of the highest of standards.
- Develop workflow and pipeline strategies to ensure proper workflow methodology for all artists.
- Display a thorough understanding of the process combined with relevant artistic skills.
- Competent user of Nuke with a proven track record delivering photo-real work with quick turnarounds.
- Ability to juggle many shots at once to meet show deadlines.
- Effective problem-solving skills.
- Ability to take direction from the VFX Supervisor.
- Manage both hands-on operations of a workstation and administration duties, including mentoring artists, monitoring shot progress, monitoring show resource usage, and gauging deliverables with Production Management.
- Maintain a highly professional demeanor and level of diplomacy.

David B. Wolgemuth II

Phone 407.619.7416 davidwolgemuth@gmail.com

VFX Supervisor /Exceptional Minds -Sherman Oaks: March 2021 - Present

Series Credit: "The Good Doctor", "Upload", "Raised by Wolves", "Sesame Street", "The Umbrella Academy", "She Hulk", "See"

Film Credit: "Cocaine Bear", "Murmur"

Duties: I lead a team of autistic artists. The challenge of working with artists who are on the spectrum is that each artist has their own way of learning. My job is to recognize how they learn, guide and teach them to understand the compositing process, and still deliver high-quality work within the same scope of time and quality as other vendors. To accomplish this, I built base comp scripts and a few tools to help them. My other duties were QCing shots, time tracking, budget building, shot bidding, software and hardware assessments, training, and client communications.

VFX Supervisor / Executive Producer DBW Studios - Riverside: June 2018 - 2021

Web Series Credit: "The Chronicles of Kiralis"

Duties: On Set Supervisor, set extensions, wire/rig removals, green/compositing of green/blue screen plates, compositing of multi-layered CG Elements

Senior Compositor at Zoic Studios - Culver City: May 2018 - April 2020

Episodics Credit: "Legion," Magnum Pi", "Walking Dead," "Santa Clarita Diet," "The Good Place," "The Right Stuff"

Duties: set extensions, wire/rig removals, green/compositing of green/blue screen plates, Compositing of multi layered CG Elements

Senior Compositor at Picture Shop - Burbank: September 2017 - May 2018

Episodics Credit: "MacGyver"," Walking Dead"," Fear of the Walking Dead"," Lethal Weapon"," Hawaii 5.0"

Duties: set extensions, wire/rig removals, green/compositing of green/blue screen plates, Compositing of multi-layered CG Elements

Senior Compositor at Marvel - Burbank: November 2016 - August 2017

Film Credit: "Thor Ragnarok"

Duties: Senior In House Team Leadset extensions, wire/rig removals, green/compositing of green/blue screen plates, Compositing of multi-layered CG Elements

Lead / Senior Compositor at MPC - LA: January 2016 - Sept 2016

Film Credit: "Pirates of the Caribbean 5" "" Ghost in the Shell (Postvis)"

Duties: Senior In-House Team Lead set extensions, wire / rig removals, green/compositing of green/blue screen plates, Compositing of multi-layered CG Elements

Senior Compositor at Kelvin Optical: September 2015 - November

Film Credit: "Star Wars the Force Awakens"

Duties: set extensions, wire/rig removals, green/compositing of green/blue screen plates, Compositing of multi-layered CG Elements